

POWER VS CARMINE

Written by
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Based on Death Battle

WIZ

Blood, the crimson water of life
that runs through us all.

BOOMSTICK

Normal people use it to live and
stuff, but some people are just
crazy enough to use theirs to kick
ass!

WIZ

Like Power, Blood Fiend of the
Public Safety Devil Hunter division
from Chainsaw Man.

BOOMSTICK

And Carmine Prime, the Crimson
Origin from Under Night In-Birth.

INT. LAB - DAY

BOOMSTICK

He's Wiz and I'm Boomstick.

WIZ

And it's our job to analyze their
weapons, armor, and skills to find
out who would win a Death Battle.

POWER ANALYSIS START

WIZ

Deriving from the latin word
"potis," meaning "lord," power is
something many men have done far
more than kill to achieve.

BOOMSTICK

Probably because the more power you
have, the more cool shit you get to
just do without anyone questioning
you. Why else do you think
everybody wants to rule the world?

WIZ

Well, perhaps it's just mother
nature. As much as we like to think
humanity is good, the desire to
attain power is as natural as the
fears we hold in our hearts.

(MORE)

WIZ (CONT'D)

Fears that, in the world of Chainsaw Man, are much more real than we could ever see in our worst nightmare.

BOOMSTICK

Everybody's worst fears manifest as cool ass creatures called Devils, with the sickness factor typically ramping up the more feared that thing is. Like, the Muscle and Tuna Devils ain't shit, but Hell and Darkness are metal as shit.

WIZ

Though, sometimes the most important things are somewhere in the middle. Born from humanity's fear of their very blood and named after an order of angels in Christian beliefs, the Blood Fiend, Power, is a lot, and I mean a lot of things.

BOOMSTICK

A pathological liar, a show-off, a scaredy cat, and apparently really discriminatory against humans. Fun. But, wait, I thought the fear monsters were Devils. The hell's a Fiend?

WIZ

Not far off. Fiends like power are the result of a Devil inhabiting the corpse of a human as a sort of last resort to survive. The process greatly weakens the devil's abilities, though it's typically better than the alternative of dying. Typically Fiends just look like their human hosts but with unusual head ornamentation, such as horns or odd eyes.

BOOMSTICK

Well, however it happened, the Blood Devil would start wearing the flesh prison of a mystery dead chick and wander around the wilderness until she met a little kitty cat she named Meowy. Guessing that's why I didn't see "creative" on that list of traits earlier.

WIZ

Although she initially planned to plump up the cat to eat it, she eventually grew fond of Meowy, seeing her as the only companion she had in the world.

BOOMSTICK

Until— Jesus Christ what the fuck is that thing?! Oh. Okay. It's just the Bat Devil. I'm good, I'm good. Nope— okay, I need a drink. I'll be back, just do the thing.

WIZ

...Until the day the Bat Devil captured her companion and used Meowy as a hostage, demanding Power bring it a human to eat in order to regain its strength. In this pursuit, Power ended up becoming a member of the Public Safety Division's Devil Hunter unit, where she'd find the perfect human to manipulate into following her to the Bat Devil's hideout.

Boomstick cracks a beer.

BOOMSTICK

Fortunately for my eyes, that sucker turned out to be Denji, the Chainsaw Man, who sent that ugly ass demon to hell where it belongs. And that was the start of the beautiful dream team of Power and Denji. And Aki too, I guess.

WIZ

Power's, well, powers would serve her well as a Devil Hunter. Her position as the Blood Fiend grants her the ability to freely manipulate her own blood. She most commonly uses it to form solid weapons to obliterate other devils with her superhuman strength.

BOOMSTICK

She can make pretty much any weapon out of blood, so long as she has enough to form it.

(MORE)

BOOMSTICK (CONT'D)

She likes to use blood hammers and blood spears the most, but she's also got a scythe, and some sick ass swords. Lots and lots of swords.

WIZ

She doesn't have unlimited blood though, and using too much can cause her to go anemic. Luckily, she has a biological workaround for that.

BOOMSTICK

As a Fiend, sucking up other people's blood will heal her and give her more blood to work with for her weapons, so she has a bit of a cycle going in combat. Use blood, get hit, drink blood, wash, rinse, repeat.

WIZ

It goes a step further. As the Blood Fiend, Power's regenerates with blood faster than most devils. Additionally, consuming a high amount of blood from devils stronger than her will increase her strength, signified visually through her sprouting an extra pair of horns.

INT. LAB - DAY

So, the more blood she has, the stronger she gets? Why doesn't she just raid a blood bank or something?

WIZ

Well, to keep her in check, whenever Power absorbs enough blood to gain more horns, Makima has her quote on quote "drained." Likely through blood letting.

Wiz puts a finger on his chin.

WIZ (CONT'D)

Though, given her fear of Makima, it could involve some much, much more gruesome methods. Possibly-

Boomstick shakes his head and waves his hands.

BOOMSTICK
Nope! Stopping you right there.

Wiz shrugs.

WIZ
What— why?

Boomstick pokes Wiz's chest.

BOOMSTICK
I don't know what f-ed up shit
you're about to describe, but I
know that it's gross, and I don't
wanna hear it.

WIZ
It'll be educational.

Boomstick crosses his arms.

BOOMSTICK
Nuh-uh.

WIZ
What do you mean, "nuh-uh?" It's
science. It's always educational!

BOOMSTICK
Not today. I ain't doing this.

WIZ
Fine. Hey, I know what'll cheer you
up.

Wiz reaches off screen and comes back with a 12 pack of beer
cans.

WIZ (CONT'D)
I got you your favorite.

Boomstick turns around with a smile and raises two fists.

BOOMSTICK
Yay! Alcoholism!

INT. ANALYSIS SCREEN - DAY

BOOMSTICK

She may say she's fearless, but Power only seemed to be afraid of Makima, because obviously, but after going to hell and encountering the Darkness Devil, she got hit with a serious fear of the dark.

WIZ

Her crippling nyctophobia due to that encounter made her entirely dependent on Denji to comfort her. Fearing the Darkness Devil was behind every corner, she couldn't even bathe without Denji close to her.

BOOMSTICK

Are we allowed to show that? Asking for a friend.

WIZ

This further closeness gave way for Power to make up for what she'd done to Denji in the past by offering, then encouraging him to consume her blood, an exchange that made her quite literally a part of him.

BOOMSTICK

She ended up falling for him pretty hard, but she never actually ended up telling him how she felt before it was too late and everything started falling apart.

WIZ

Prideful as she was, Power was nothing more than a pawn for the plans of those beyond her. The Control Devil, Makima, orchestrated everything in order to make Denji her loyal and subservient pet.

BOOMSTICK

She set up Aki, Power, and Denji under one roof to give Denji a family. Then she let Aki die to the Gun Devil and called Power over to kill her in an instant.

(MORE)

BOOMSTICK (CONT'D)

That feels like kind of a shit ending for our girl, Wiz. What the hell?

WIZ

Death wasn't the end for Power. Her spirit remained within Denji in the form of the blood she'd given him. When Makima had cornered and injured Denji as the Chainsaw Devil, Ponchita, the Devil in his heart, made a contract with Power, giving some of its power to her in order to save Denji.

BOOMSTICK

From just that bit of blood and the love the two felt for him, Power emerged from Denji's body at full steam as the Blood Devil, a form way more wicked than her Fiend form. She doesn't just control her own blood in this form, she can control other people's blood too, and create weapons from inside their bodies.

WIZ

Her hemokinesis isn't the only thing that gains a boost. Her first act in this form was an attack that caught even Makima off guard. The same Makima who could fight hypersonic foes moving at mach 486.

BOOMSTICK

She was even considered strong enough for Makima to pull out a 100 year sword with the Angel Devil's powers. Since the weapons it creates get stronger the more years are put into them, the number of years used to defeat opponents with these weapons should be a reliable way to scale around the verse.

WIZ

Such as the 1,000 year spear created to defeat the Chainsaw Devil itself, who could survive attacks worth over a megaton of TNT.

(MORE)

WIZ (CONT'D)

With Makima herself asserting Power to be at a tenth of that, it's reasonable to assume Power's Devil form was in the ballpark of 100,000 tons of TNT.

BOOMSTICK

But, she still wasn't strong enough to fight Makima and live. Not with her army of other Devils under her control.

WIZ

She did, however, find the strength to drag her body to a dumpster and hide inside with Denji as her final moments approached. Knowing the Blood Devil would be reborn, even if it wasn't her, she made a contract with Denji, telling him to find that Blood Devil and become as important a friend to them as he was to her, sealing the contract with their very first kiss and their fist kiss farewell.

BOOMSTICK

Holy shit. That was beautiful. Whether they know it or not, that Blood Devil running around and causing havoc is carrying on the legacy of the greatest Fiend to ever walk the earth. The legacy of Power.

POWER ANALYSIS END

CARMINE ANALYSIS START

BOOMSTICK

Let's paint a picture real quick. You're a normal guy who goes to school, plays games, and steals a beer or two when momma ain't lookin. Normal kid shit. But, once a month, the sky turns black, everyone normal disappears, and you run into the streets to fight anyone and everyone with freaky powers like you.

WIZ

Welcome to the Hollow Night, and the world of Under Night In-Birth.

BOOMSTICK

A world of sick freaks, crazy monsters, and normal people who have to cope with being dragged into a 500 year long inter-dimensional conflict. Also, Melty Blood characters for some reason.

WIZ

A monthly event occurs every Full Moon unbeknownst to normal humans outside of its radius where the walls between earth and the parallel dimension of the Hollow Night fall apart, allowing creatures known as Voids to walk among men.

BOOMSTICK

Voids tend to kill and eat pretty much everything they come across. But, if you manage to survive coming across one with your sanity intact, you get yourself turned into an In-Birth. See you in training mode, kid.

WIZ

In-Births are all superhuman, gaining enhanced bodies and the ability to manipulate EXS, or "exist," basically a sort of soul energy that allows things to exist. Everything has it, but when a Void takes it and leaves a bit of its own energy behind, it awakens a person's ability to control and manifest their EXS into an external form.

BOOMSTICK

But, if they use too much EXS in too short of a timeframe or have too much of it, they'll start to lose themselves and their consciousness will fade away for a more aggressive personality to take over, eventually turning into a void and continuing the cycle of excessive abuse.

WIZ

A process many would perceive in the violent, unaligned In-Birth, Carmine Prime.

BOOMSTICK

Well, Carmine wasn't exactly a void when other In-Births thought he was. Turns out, he was pretty violent and emo-moody from the start, so it wasn't just a phase.

WIZ

Not much is known about his origin, though Carmine himself doesn't seem to care nor talk about it.

BOOMSTICK

We do know that Carmine was a major delinquent though. Not the "tough-guy-outside, heart-of-gold-on-the-inside" Urameshi kind though. He's more of a violent, depressed, sociopath who's only happy when he's skipping class to knock someone's teeth out.

WIZ

Knowing he'd never amount to anything in society, Carmine saw himself as total garbage. He hated his teachers, didn't have any friends, and felt more at home fighting strangers in alleyways than he ever did in the classroom.

BOOMSTICK

Sounds to me like he could function pretty well as an MMA fighter or something instead of just not contributing to society, but I guess he couldn't see that through all the angst in his eyes.

WIZ

Well, actually, that's sort of his blood.

BOOMSTICK

Oh. Gross.

WIZ

After discovering the existence of the Hollow Night by defeating an In-Birth with his bare hands, Carmine sought out a void and let it bite him. Surviving the process, Carmine joined the ranks of the In-Births. Though, instead of joining one of the surprisingly welcoming factions forming in the Hollow Night, Carmine chose to go it alone.

BOOMSTICK

Yeah, there's nothing this guy hates more than people who rely on teamwork to make the dream work. So he took off into the night to kick the absolute shit out of anyone and everyone he met, human, In-Birth, or void. It didn't really matter, so long as you were in his way, everyone was open to get some.

WIZ

Well, "giving some" would only get Carmine so far, and he typically did his best not to fight In-Births out of his league. That was, until he discovered his deadly new ability, the EXS of Lifeblood: Blood Spike.

BOOMSTICK

Basically, Carmine can control his own blood and uses it to fight, big shocker, I know. He can make shields, shooty spikes, spinny spikes, stabby spikes. I guess he meant "Blood Spike" pretty literally, huh?

WIZ

Blood Spike is a lot more complex than it may first appear. For example, Carmine can form pools of blood on the ground whenever he uses his ability to attack, blood he can then use for secondary attacks whenever using Blood Spike, with each Blood Spike attack having its own corresponding Dissolve effect.

BOOMSTICK

Even though he's really good at just running in and kicking ass, Carmine's fighting style focuses pretty heavily on controlling the area around him with his blood pools and overwhelming his opponent. The downside being that using up too much blood will do exactly what you think it would and cause him to go anemic.

WIZ

Additionally, like all In-Births, if Carmine goes too long without using his EXS Ability, it will eventually fade away and vanish entirely with no way for him to get it back.

BOOMSTICK

So he's screwed if he uses it and screwed if he doesn't? Sounds like he drew a pretty short straw here.

WIZ

The effects of his ability aren't just detrimental, as coming into contact with the blood of others allows him to recover from injuries and balance out his perceived blood loss, allowing him to use larger attacks without much consequence on his end.

BOOMSTICK

Big attacks like shooting down a bunch of spikes from the sky to cover the ground in blood pools, a giant spinny blade, or completely trapping his opponent in the Blood House! Which is nice of him considering how expensive housing is these days.

WIZ

While total immobilization is useful, it pales in comparison to his strongest techniques.

(MORE)

WIZ (CONT'D)

"Be Devoured" sees Carmine pulverize his foe with a maelstrom of spikes, while "This Is The End" has him trap his opponent within Blood House and brutally stab them over and over with massive spikes.

BOOMSTICK

Okay, hardcore as that is, I just have to ask now. How the hell does he have that much blood? I mean, look at this shit! There's no way he has enough in that pale ass body of his to do all of this without instantly passing out. That boy seriously ain't right.

INT. LAB - DAY

WIZ

Well, remember when I said Blood Spike was complicated?

Boomstick crosses his arms.

BOOMSTICK

I remember when you lied to the audience, yes.

WIZ

Well, here comes the complicated part. As confirmed in a Q&A's with the developers—

Boomstick leans over with a finger up.

BOOMSTICK

Whose company sounds delicious.

WIZ

Despite its name and appearance. Blood Spike is described as simply an unknown blood-like liquid, but because it comes out of him and resembles blood, Carmine has convinced himself of its nature to the point that using it does forcibly cause him to feel blood loss symptoms, even though he really shouldn't.

BOOMSTICK

You mean like that time you smoked oregano, but I told you it was weed and you thought you were high until I told you?

WIZ

We agreed to never talk about that.

Boomstick smiles and looks the other way.

BOOMSTICK

Whatever you say, "Snow Wizard."

INT. ANALYSIS SCREEN - DAY

WIZ

Ahem. Back on topic, Carmine's short tempered nights running around and starting fights inevitably brought him into conflict with other In-Births. He's kept up with characters like Princess of the Night Blade, Linne, an eternally reincarnating In-Birth with the EXS of Agility: Speed Star.

BOOMSTICK

Speed Star allows Linne to move faster than sound, and Carmine has kept pace with multiple In-Births on that level. Another In-Birth, Hilda, has control over both light and darkness, and Carmine kicked her ass when she tried to become a Re-Birth. Think In-Birth plus plus.

WIZ

That's underselling it. Re-Births are said to be the most powerful beings in all of existence. Such as Kuon the Aeon, Linne's brother and the Eternal Re-Birth, who threatened to tear apart the very Hollow Night itself.

BOOMSTICK

Kuon was stronger than this other In-Birth, Waldstein, whose attacks could level cities, and Kuon took him down without crazy In-Birth powers.

(MORE)

BOOMSTICK (CONT'D)

Like anyone else talking shit,
though, he'd have to deal with
Carmine.

WIZ

While Carmine was able to seek out
and defeat Kuon, such an act came
at a cost. After using up too much
EXS, Carmine would begin to lose
himself, his consciousness fading
as a separate self took over and he
was swallowed by the Void within
him.

BOOMSTICK

But Carmine wasn't about to give up
his body or his existence without a
fight. He beat back the voice in
his head that tried to replace him
and claimed the power of the Void
he was becoming for himself.

WIZ

Supplanting Kuon and taking up rule
over the night, Carmine
inadvertently proved his own
worldview wrong. While he may not
have made a great influence on
society with a successful business
or creating something great, his
actions saved the world, even if it
wasn't his intention.

BOOMSTICK

He may call himself a low piece of
garbage during the day, but when
the Hollow Night rolls around, all
beings, Voids, In-Births, and Re-
Births alike, should quake in
terror at the presence of Carmine
Prime.

CARMINE ANALYSIS END

WIZ

Alright. The combatants are set and
we've run the data through all
possibilities.

BOOMSTICK

It's time for a Blood Battle!!

ANALYSIS END

FIGHT START

EXT. Tokyo - HOLLOW NIGHT

The sky is dark and ominous, the moon shining bright.

POWER sighs, walking down the sidewalk through a park. To her right is an incline with a set of cement stairs leading down into a less grassy area with a flowing water fountain.

POWER

I know I smelled something fishy
around here. Ugh! Denji and Top-
Knot are too slow!

Power shrugs.

POWER

Oh well, guess I'm just too
incredible. I can deal with this
Devil just fine alone.

Power looks to her right and sees Carmine walking by the water fountain as he takes notice of her.

Power gasps. She then smiles and points to Carmine.

POWER

I've finally found you, Emo Devil!

Carmine's face twitches. He raises a fist.

CARMINE

The hell did you call me?!

Carmine speed walks towards Power. He makes his way up the stairs.

Carmine reaches Power and leans in close.

CARMINE

Say it to my face, you red horned
freak.

Power smiles and smacks Carmine on the back.

POWER

You can't fool me. I know what you
are, Emo Devil!

Carmine pauses, smiles, then laughs before putting his hand on his face. Laughing more intensely.

CARMINE

You want a Devil, huh? Fine.

Carmine transforms, his hair, eyes, and arms becoming red as he covers them in blood.

Carmine raises his head and looks Power in the eyes.

CARMINE

I'll be the devil you dance with.

Power jumps back to get some distance. She then smiles, closes her eyes, and points to herself.

POWER

I'll have you know I have the world
record in dance!

Carmine swings his arm. Blood forms a jagged, red spike that flies towards Power.

Power moves out of the way and runs towards Carmine with a smile. Power's wrists burst open. The blood coming out flows into her palms and forms a pair of short swords.

Power reaches Carmine and swings one sword at his neck.

Carmine ducks under another sword swing. He creates a large red chunk of blood and holds it in front of him like a shield.

Power's swords both break on contact with the crystal. They shatter into chunks, like stone.

POWER

My tips!

Carmine drops his shield and swipes at Power.

Power moves to the left.

Red liquid leaves Carmine's arms as he swings. The liquid explodes into an arch of blood red spikes in the air. The spikes disappear a moment later.

Carmine swipes and creates spikes several more times as Power dodges two more swipes.

POWER

Stop missing!

Power grabs Carmine by his vest and pulls him in as she swings her head forward. She headbutts Carmine.

Carmine shouts in pain and stumbles back. Blood drips from his forehead.

CARMINE

You bi—

Power smacks Carmine in the head with a small red hammer.

Carmine swings at Power.

Power dodges and grabs Carmine's hair.

CARMINE

Hey!

Power laughs and maneuvers behind Carmine. She kicks him in the back.

POWER

Pow!

Carmine falls to the ground. He growls and punches the ground.

Power jumps at Carmine and turns her hammer into a sword. She raises the sword to stab downward.

CARMINE

You're dead meat!

Carmine gets up and uses Pulverize! Power gets hit. The spinning blades of blood slashing a scar into her chest.

Carmine catches Power by her shirt collar. He lifts her up and lets the blood drip from her wounds onto his hand. Carmine's injuries heal.

CARMINE

My turn.

Carmine slams Power into the ground. He drags Power along the ground. He throws her up and throws a small spinning blade into the air.

The blade slashes Power, who screams.

Carmine jumps up and throws a jagged spike that catches Power on her way down. He swings his arm up and a jagged, curved spike rises from the ground where Power landed.

The curved spike stabs Power in the stomach, raising her into the air. The spike dissolves.

Carmine laughs and catches Power by her jaw. He slams her head into the ground.

Dust kicks up, concealing the pair.

Carmine chuckles, squatting over Power.

Carmine then yelps. He tries to pull his hand back, but fails.

Power holds his arm in place. She sinks her fangs into his hand.

Power's injuries quickly heal.

CARMINE

Why you—

Power lets go and kicks Carmine off her.

Carmine lands on his feet and rushes towards Power.

Power laughs and holds her arm out.

POWER

I know you are, but what am I?

Blood bursts from her wrist. The blood takes solid form as a scythe.

Carmine kicks the ground.

A small wave of red spikes form in front of him.

Power jumps back to dodge.

Carmine throws a large spinning red blade at Power.

The blade flies through the air towards Power.

Power swings at the spinning blade with her scythe.

The two blood weapons clash for a moment, both breaking chunks off the other.

A small spinning blade runs along the ground towards Power from behind.

Carmine rushes towards Power.

Power forces more blood from her wrist into her scythe.

The scythe expands.

Power smiles and swings the scythe, destroying both of Carmine's spinning blades and forming a gash along Carmine's chest.

Carmine gets knocked back. He feels the scar along his chest as chunks of his blades fly past him.

Power lands and runs towards Carmine. She raises her scythe and swings it down on him.

Carmine growls and catches the scythe just below the blade.

CARMINE

Getting really tired of you...

The scythe cracks and breaks.

Carmine runs forward and catches a chunk of the scythe. He squeezes it. The chunk liquifies and get absorbed into Carmine's arm. His injuries heal.

Carmine grabs the broken handle of Power's scythe and yanks it towards him.

Power trips forward.

POWER

Woah!

Carmine swipes his arm. He forms and throws a large spike at Power pointblank.

The spike impales Power in the chest and flies back into a tree.

The tree falls over.

Carmine walks over.

Power sits on the ground in a pool of her own blood. A fallen branch holds her arm down.

Carmine looks down at her and laughs.

Carmine Too bad you messed around and got yourself killed! Imagine being so we—

A smooth spike of blood impales Carmine in the stomach mid-taunt. Blood splatters onto Power's face.

Carmine coughs up blood and staggers back. He falls to one knee and puts a hand over the wound.

Power licks the blood running down her face before smiling.

Carmine looks at Power.

A large red hammer hits Carmine.

Carmine is sent flying through a wall back into a set of concrete stairs.

Power, now with an extra set of horns, stands. She rests a massive red hammer over her shoulder and laughs. She puts her hand over her brow to look for Carmine.

POWER

Super smart attack. Success!

Carmine gets back up in a daze. He looks up and gets his bearings. He dives to the right.

Power immediately gets close, smashing her hammer into the ground where Carmine was.

Power swings again.

Carmine blocks with a red crystal shield.

Power's swing shatters the shield and stuns Carmine.

Carmine uses Thrust! to knock away Power's hammer.

Power forms a pair of swords and runs towards Carmine. She cuts across his chest.

Carmine swipes at her, but misses.

This repeats as Power slashes at Carmine while dodging his defensive maneuvers.

Carmine growls. He shouts and uses Pulverize to get Power off of him.

Power blocks with the swords, but gets knocked back.

Carmine leans forward, breathing heavily.

CARMINE

No... good.

Carmine's eyes roll back. He falls forward.

A cloud of darkness swirls around Carmine. A monstrous shriek cries out.

Power stops. Her eyes widen. Her arms shake.

POWER
D-Darkness?

Carmine shouts, dispersing the darkness to reveal his void form. He laughs.

CARMINE
I'll slaughter you!

Power takes a step back. She tightens her grip on her swords.

The swords liquify, melting into blood as Power's hands fall to her sides. The blood gathers and solidifies into a spear.

Power looks forward, determined and smiling as she starts walking towards Carmine.

POWER
I fear nothing! For Power is the
greatest of them all!

Power rushes in.

Carmine continues laughing.

CARMINE
Power is the greatest. My power
that is.

Carmine launches several blood spikes in succession.

Power slides under them, the last one nicking her top right horn and breaking the tip of it off. She presses onward, running towards Carmine.

Power throws her spear.

Carmine blocks the sword with a blood shield.

Power slides under Carmine with her mouth open.

Carmine looks down, his eyes widening.

The blood from Carmine's stomach wound drips down into Power's mouth.

Carmine leaps into the air.

Power's eyes widen, her pupils shrinking as Carmine's reflection in them shrinks before her eyes glow orange.

CARMINE
Die already!

Carmine uses Thrust(C) to rain down spikes of blood.

The impact kicks up dust and covers the ground in a large blood pool.

Carmine lands. He looks around.

The dust clears as Carmine spots Power.

POWER

Grovel, lower being!

Power, now in her full devil form, perches on the water fountain. Her tail twitches like a cats. She smiles and forms a large claymore of blood, which she holds over her shoulder.

POWER

You are in the presence of greatness!

CARMINE

Going Void too, huh?

Carmine lowers his arm.

Power lifts a finger. A variety of blood based weapons form above her.

POWER

Thousand Tera Blood Rain!

The weapons shoot towards Carmine.

CARMINE

Hahahaha! Be Devoured!

Carmine uses Be Devoured, launching a load of spikes at the blood weapons.

The two barrages collide in the air, shattering and deflecting some of each other.

Power disappears. The fountain she was on breaks.

Carmine forms a blood shield, blocking an attack from a being too fast to see. He blocks several more attacks.

Power dashes around Carmine, barely visible.

Power stops at Carmine's side.

Carmine turns and uses Thrust! (Charged) on the ground.

A blood spear protrudes from Carmine's chest. Carmine coughs up blood before a second wave of blood weapons burst from his body.

POWER
Just as planned!

Power dashes to Carmine's side forming a claymore in her upper arms, laughing gleefully. She swings the claymore and cuts off his right arm.

Carmine falls back.

Power grabs his head from behind and forces him down. Her lower arms hold Carmine down while her top arms raise her claymore.

POWER
Sayonara, crawfish!

Carmine turns his head and smiles.

CARMINE
See you in hell.

The blood pool surrounding them gathers into a sphere behind Power. The sphere explodes into a ball of spikes, launching Power forward.

Power rolls and tumbles along the ground before clawing the ground to stop herself. She stands in a blood pool, her attention on Carmine.

Her claymore spins and stabs into the ground several feet away from her.

Carmine picks himself up, still bleeding as he raises his hand.

CARMINE
Launch.

Power looks down as the blood pool activates.

A red crystal juts from the ground, breaking Power's ankles.

Power falls backwards, writhing and screaming.

CARMINE
Launch.

A larger red crystal juts from the ground, stabbing Power through the abdomen.

Carmine steps forward.

CARMINE

Launch!

An even larger crystal forms, rising from the ground and trapping Power inside.

Carmine walks up to the crystal and examines Power.

CARMINE

Pathetic.

Carmine thrusts his hand forward, breaking through the crystal to grab Power's jaw. He twists it before pulling back and ripping it off.

CARMINE

No more healing. No more talking.
This is the end!

Carmine activates Infinite Worth EXS.

Spikes jut from the ground, surrounding the crystal trapping Power.

Carmine cackles. He uses Thrust(charged).

The crystals all rumble and crack. The crystal holding Power bursts open.

A purple ball of ooze rises from the broken crystals and carries Power high into the air.

Power shrieks from inside the ball.

The ball solidifies suddenly, turning into a massive ball of spikes that explodes high in the air.

Blood rains from the sky.

Blood rains onto Carmine, healing his injuries.

Carmine looks up with a smile.

CARMINE

That's what you get for thinking
you were anywhere near my level!

Carmine laughs maniacally as blood continues to pour.

K.O.

FIGHT END

POST ANALYSIS START

INT. LAB - DAY

BOOMSTICK

Now THAT was a bloodbath.

WIZ

Also, extremely close. While both had their advantages over one another, Carmine just had more tools to come out on top.

BOOMSTICK

Both had some crazy healing factors, with Power's being more potent and Carmine's being a lot easier to get use out of since he could just absorb blood through his skin and didn't have to drink it to heal.

WIZ

However, it's likely Power had the means to shut down Carmine's healing like the chainsaw used to stop Makima from doing the same, though it was unlikely she would get that chance in base form considering Carmine's more versatile arsenal and greater defenses.

CORNER BOX (text): Contact with Carmine's void form would not give Power any EXS or turn her into an In-birth. Not only do we not know how such things would interact with Devils, but she would also have to survive the encounter to become an In-Birth. Additionally, characters from other worlds who already have powers of their own seem unaffected by contact with Voids, so there is more evidence against the possibility than in it's favor.

BOOMSTICK

Both had similar speeds at base, so it's unlikely Power would ever get the jump on him there. But, with her better healing factor, Power could possibly outlast Carmine's stamina until he ran low on EXS and went Void.

WIZ

Though it's highly speculative, given Carmine's power rivaling that of a Re-Birth like Kuon, consuming enough blood from him in his Void form could possibly awaken Power's Blood Devil form, which would actually give her a slight speed advantage.

BOOMSTICK

Carmine could keep up with his world's speedsters like Linne and Seth, who could move well above the speed of sound, but Power was able to get the jump on Makima with multiple attacks as the Blood Devil, putting her above mach 486.

WIZ

It's possible Carmine could keep up with light speed attacks from Hilda, but much like his own EXS ability, it's more than likely that Hilda didn't attack with actual light, given how little is known about the true nature of Paradox.

BOOMSTICK

So Power had more reliable speed feats, but that speed would have to contend with Carmine's offense, and he had tools like Blood House and Spin that could keep her in place long enough for him to get some good hits in.

WIZ

Carmine's superior experience and arena control would also make it hard for Power to get the jump on him more than once. Power may have been a reincarnation of the previous Blood Devil, but the experience doesn't transfer over between lives, as each incarnation of the Devil has a separate personality and their own memories.

CORNER BOX (text): Carmine could defeat low level In-Births before becoming one himself, while Power is more reliant on her blood weapons, giving Carmine a more impressive unarmed combat track record.

BOOMSTICK

Hell, she didn't even spend most of her time fighting, while Carmine spends basically every moment he can on the battlefield. He was even able to beat Kuon, who had at least 500 years of battle experience under his belt.

WIZ

Given both character's regenerative capabilities and counters to one another's advantages, this fight would ultimately come down to who could obliterate the other first at their maximum potential, a situation where Carmine thrived.

BOOMSTICK

Power wasn't exactly the best at taking hits. Hell, most of the time, she was getting one shot and getting carried by her regen. For her Blood Devil form though, she was around the range of 100,000 tons of TNT by downscaling her from the Chainsaw Devil based on Makima's own estimations.

WIZ

Scaling Carmine to Waldstein, someone below the foes Carmine has defeated, gave him a very clear edge. Measuring Waldstein's height to the radius of his Catastrophe attack, he could output at least 6.3 megatons of TNT, over 6 times stronger than the Chainsaw Devil and 60 times Power's durability.

CORNER BOX (text): Power has never shown any defensive techniques, always relying on regenerating to get by, giving Carmine a defensive advantage beyond just stats.

BOOMSTICK

Power was tough, sure, but with Carmine attacking so far above her paygrade and surviving attacks on that same level, she wouldn't really be able to do anything before just getting one-shot so hard she wouldn't be able to regenerate.

WIZ

It's also important to consider the nature of Rein Blood. If Power could take control of Carmine's attacks to turn them against him, she could possibly be able to overcome the difference in strength and durability.

CORNER BOX (text): Carmine could also use much more Blood Spike attacks before going anemic than Power could with her own blood. As she lacked the stamina to fight as long as Carmine, it is unlikely the fight would have either fighter go beyond base form before ending.

BOOMSTICK

But, since Carmine isn't actually throwing his blood around, Power wouldn't be able to chow on it to heal. With all of Power's weapons being the genuine article, though, Carmine could just absorb it to heal at any time.

WIZ

And it's unlikely Power would be able to take advantage of that to resurrect herself. When she briefly resurrected post-mortem from her blood in Denji's body, it was only because she had help from Ponchita, the devil living in Denji's heart. So resurrection wasn't something she could just do on her own.

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WIZ

Power was a tenacious opponent, but Carmine's unique weapon, arena control, devastating techniques, and overwhelming strength made him an opponent she couldn't overcome.

BOOMSTICK

She was bloody cool, but it was unavoidable that Carmine would just overpower her.

Boomstick crosses his arms and shakes his head.

BOOMSTICK (CONT'D)

He was just Primed to win.

Wiz rolls his eyes.

WIZ
The winner is Carmine Prime.

POST ANALYSIS/EPISODE END